IN THE CLAIMS:

Please amend claims 1-10 and add new claims 11-20 as follows:

1. (Currently amended) A method of converting digital data, the method comprising the steps of:

binding input digital data into unit blocks constituted by comprising a plurality of bytes; modulation-coding each byte of the input data unit blocks by using according to a code conversion table; and

allocating a <u>at least merging</u> one merging bit in a block unit for the <u>each modulation</u> coded input data in a block unit block.

- 2. (Currently amended) The method of claim 1, wherein the each of the input data blocks is bound in the unit of comprises three to seven bytes.
- 3. (Currently amended) The method of claim 1, wherein the three merging bits are allocated in a block unit is made of three bits.
- 4. (Currently amended) The method of claim 1, wherein each of the modulation-coded input dataunit block is encoded into a code word of a fifteen bits length by according to an 8/15 conversion table.
- 5. (Currently amended) The method of claim 1, wherein a <u>running digital sum</u> (RDS) of the latest input data a present unit block is compared to a <u>an</u> RDS of the <u>a</u> previous input data <u>unit</u> block to select allocate the <u>at least one</u> merging bit so <u>such</u> that the RDS has the <u>minimum value is minimized</u> without violating <u>run length limited</u> (RLL) restraints when the latest input data block is produced.
- 6. (Currently amended) The method of claim 5, wherein the selected-at least one merging bit is primarily outputted, and the encoded-modulation-coded present input data unit block is outputted, and simultaneously-the running digital sum (RDS) up to the eurrent present

<u>unit</u> block is <u>simultaneously</u> updated to prepare <u>for allocation of at least one</u> merging bit <u>selection of the for a next unit</u> block.

7. (Currently amended) A method of digital data conversion, comprising—the steps of:

performing 8/15 modulation-coding to of an input data block in the unit of of m bytes and simultaneously producing a running digital sum (RDS) of the input data block—in the corresponding order;

evaluating the RDS of the <u>input data</u> block in the corresponding order and the <u>an RDS</u> of the <u>a previous input data</u> block to select a <u>least one merging bit</u>; and

outputting the selected <u>at least one merging</u> bit, <u>following followed</u> by <u>outputting</u> the <u>encoded-modulation-coded input data</u> block—in the corresponding order, and updating the RDS for selecting <u>a-at least one merging</u> bit <u>in the for a next input data</u> block—in-order.

8. (Currently amended) A method of recording and reproducing digital data, the method comprising the steps of:

binding input digital data into unit blocks constituted comprising by a plurality of bytes and modulation-coding each of the bytes unit blocks;

allocating a-at least one merging bit in block unit for the for each modulation-coded input data in the unit block unit;

recording a byte-unit information expressing indicating the number of the bytes constituting comprising each of the dataunit blocks together with data added with the at least merging one merging bit after modulation-coding; and

performing data-decoding for the corresponding unit block by using the recorded byte-unit information.

- 9. (Currently amended) The method of claim 8, wherein each of the input dataunit blocks is comprises modulation coded and decoded in the unit of three to seven bytes.
- 10. (Currently amended) The method of claim 8, wherein the <u>at least one merging</u> bit is selected from the merging bits of three bit so allocated such that the a running digital sum

(RDS) value may be minimum while not is minimized without violating the run length limited (RLL) restraints.

11. (New) A method of converting digital data, the method comprising:
binding input digital data into unit blocks comprising a plurality of bytes;
modulation-coding each of the plurality of bytes of the unit blocks according to a code conversion table; and

comparing an RDS of a present unit block to an RDS of a previous unit block to allocate at least one merging bit for the present modulation-coded unit block such that the RDS is minimized without violating RLL restraints,

wherein the at least one merging bit is primarily outputted, and the modulation-coded present unit block is outputted, and the RDS up to the present unit block is simultaneously updated to prepare for allocation of at least one merging bit for a next unit block.

- 12. (New) The method of claim 11, wherein each unit block comprises three to seven bytes.
- 13. (New) The method of claim 11, wherein three merging bits are allocated for each modulation-coded unit block.
- 14. (New) The method of claim 11, wherein each unit block is modulation-coded into a code word of a fifteen bits according to an 8/15 conversion table.
 - 15. (New) The method of claim 7, wherein m is three to seven bytes.
 - 16. (New) The method of claim 7, wherein three merging bits are selected.
- 17. (New) The method of claim 8, wherein three merging bits are allocated for each unit block.

- 18. (New) The method of claim 8, wherein each of the unit blocks is modulation-coded into a code word of a fifteen bits according to an 8/15 conversion table.
- 19. (New) The method of claim 10, further comprising comparing an RDS of a present unit block to an RDS of a previous unit block to allocate the at least one merging bit.
- 20. (New) The method of claim 19, wherein the at least one merging bit is primarily outputted, and the modulation-coded present unit block is outputted, and the RDS up to the present unit block is simultaneously updated to prepare for allocation of at least one merging bit for a next unit block.